



Contact information

Email: leah.meyer@telenet.be

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Phone: (+32) 487 377 780

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Skills:

English
Dutch
French

Unity
C#
Github
Perforce

Autodesk 3Ds Max
Houdini
Blender
Photoshop
Figma



Work history:

Interim work (2023/06 - Current)

Generalist internship (2022/02 – 2022/06)

Goal043, Maastricht (Netherlands)

*Various serious games where I worked on
3D assets, programming and design.*

Generalist, game designer (2021/09 - 2021/12)

Howest University of Applied Sciences, Kortrijk

Client: Groeningeabdij, Kortrijk (Belgium)

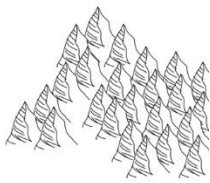
A promotional arcade game centered
around identity

Artist (2020/09 – 2021/06)

Howest University of Applied Sciences, Kortrijk

Client: 3 Museos, Monterrey (Mexico)

Educational AR smartphone game centered
around Mexican history



Education:

Bachelor Digital Arts and Entertainment

(2017/09 – 2022/06)

Howest University of Applied Sciences, Kortrijk

Course Independent Game Production (IGP)